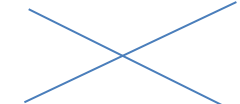
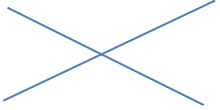
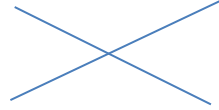
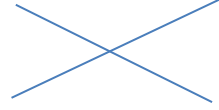


Deb Shew – Business Education

Lesson Plans – Week 36 May 20 – May 24, 2019

	Accounting (1 st Hour)	Personal Finance (3 rd Hour)	Personal Finance (4 th Hour)	Information Processing (5 th Hour)	Keyboarding (7 th Hour)	Computer Technology (8 th Hour)
Monday 2nd Hour Study Hall Staff Meeting	Pack up classroom materials	Sign up for Everfi online modules; go through how the program works – what needs to be completed by end of year Begin Car Buying Project	Sign up for Everfi online modules; go through how the program works – what needs to be completed by end of year Begin Car Buying Project	8.2 Formatting picture styles 8.3 Combining Pictures with Text	Finish research on States Activity – write essay paragraph	Pick a career Demo template/folding Filling out the worksheet /outline Expectations – rubric Download template
Tuesday Block Odds	Pack up classroom materials	Car Buying Project		Timing #15 (2 mins) 8.4 Using Shapes 8.5 Working with Graphical Elements – Resume	Review of Alphabetic and Numeric Keys Practice Home Row Keys Practice Rhyming Words Practice Bottom Row Words	Page 1 of study guide; enter into brochure
Wednesday Block Evens			Car Buying Project		Timing #9 Graded Winter Activities Left and Right Hand Reaches Math Terms Famous Places and Landmarks Famous People	Page 2 - brochure
Thursday	Pack up classroom materials	Credit Card comparison shopping – read the fine print	Credit Card comparison shopping – read the fine print	Tracking sheet and goal for #16 Finish 8.5 Resume Project & Open Book Quiz and Performance Assessment	Tracking sheet updated; goal for #10 Famous Addresses Ice Cream Cyberbullying	Finish entering text; resizing and formatting text
Friday	Pack up classroom materials	Finish credit card comparison	Finish credit card comparison	Demo Certiport testing videos and site; try logins and passwords for testing; register for testing	Keyboarding Story Starters – relay races	Formatting the brochure Backgrounds, fill colors, line colors, shading; cover